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## **Part I - Installing QSelect**

In order to work correctly, you must place the QSelect files in the appropriate directory. This directory is your Quake II main directory (e.g. c:\quake2). If installed somewhere else, QSelect may produce unpredictable results (to be honest it will probably just fail starting the batch files).

After that, QSelect will guide you through the installation process.

To get further help, click the question mark border icon at any time to learn more about the controls and their function.

Additional, read the FAQ at the QSelect Website.

<http://www.geocities.com/Paris/1462>

<http://www.home.ivm.de/~sierra>

## **Main window**

This is where you can select the Mod you want to play. Select your favorite mod and start it by double-clicking or by the "Start Quake II" button.

QSelect will then change to the necessary Quake II version (if QSelect is configured correctly) and launch the game.

Click the question mark border icon at any time to learn more about the controls and their function.

Press this button to start the selected in Quake II. If necessary, the Quake version will be changed before starting.

Press this button to add a new game entry to the mod list.

Press this button to open the properties window for the selected entry.

Press this button to delete the selected mod entry.

This is the name of the mod. It will be displayed in the main window.



This is the command line that is executed when entry gets double-clicked. This is usually the commandline that starts Quake and the specific mod, e.g. "quake2 -set game <name>" where <name> is the directory where the mod is stored. You can also call a batch file instead.

This is the Quake II version that the mod file requires. The list contains only those versions that are already installed on your computer. To install additional versions, go to the version manager.

This will make the current changes permanent and apply them to the main window.

This will close the mod entry editor. Any changes you have made after pressing the "Save" button will be lost.

This is a list of the installed Quake II versions. The first one is the basic version that was created during installation. If you have added any additional versions, they have been added below. Note that you can always add and delete updates as long as you leave the basic version intact. You can delete it, but if you do so, you will not be able to switch back to this version if it is not the current one. Note that the updates must be placed in chronological order, that means that you may not have newer versions below older versions.

This will move the selected entry one step towards the top.

This will move the selected entry one step towards the bottom.

This will close the version manager. All changes will be saved automatically.



This will immediately change the current Quake version to the selected one.

This is the name of the Quake update you will install. It is the same name as the directory on your hard disk where this update will be stored.

This will start the installation of a new Quake II version. After installation has finished, QSelect will be able to change to this specific version whenever it is needed. Please enter a name for the new version before clicking this button.

This will delete the selected update. You will be asked if you only want to delete the list entry or if you also want to delete the directory where the backup of this version is stored.

Press this button to quit QSelect.

